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Development of E-learning Content with H5P and iSpring Features

Nurul Tiara Kadir, Lanto Ningrayati Amali, Mukhlisulfatih Latief

Universitas Negeri Gorontalo

Abstract

E-learning is currently a fast-developing learning method. Interactive multimedia technology, which combines computer technology, video, and audio, is needed to support this e-learning system. The objective of this study is to develop an e-learning content based on interactive multimedia to support the effectiveness of a learning system. SDLC (System Development Life Cycle) method with the waterfall model was used in this study. The output of this study is a developed e-learning with additional content that utilizes interactive multimedia features, H5P and iSpring. Through this system, the teacher can create content as improvement in learning model. The system provides various learning sources and activities to support a more interactive teaching and learning process. This e-learning can ease students in understanding the materials and motivates them in learning through this multimedia learning media

Keywords : e-learning; Interactive Multimedia; H5P; iSpring

Topic : Science, Technology, Engineering, and Mathematics (STEM) Education

Type : Oral Presentation

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